ELEMENTS OF ROLE PLAYING

- BRIEFING STUDENTS – explaining the topic and establishing the situation in understandable terms for each student.
- CONDUCTING THE DRAMA – that is, behaving as an actor in the described situation.
- DEBRIEFING – analyzing how the roles were played and identifying what concepts were covered.

GOALS OF SIMULATION

- Develop changes in students’ attitudes
- Change specific behaviors
- Prepare participants for assuming new roles in the future
- Help individuals understand their current roles
- Increase students’ ability to apply principles
- Reduce complex problems or situations to manageable elements
- Illustrate roles that may affect students’ lives but that they may never assume
- Motivate learners
- Develop analytical processes
- Sensitize individuals to other persons’ life roles